

HOLLOW EARTH EXPEDITION

Name _____ Player _____

Archetype _____ Motivation _____

Primary Attributes

Body	<input type="text"/>	Charisma	<input type="text"/>
Dexterity	<input type="text"/>	Intelligence	<input type="text"/>
Strength	<input type="text"/>	Willpower	<input type="text"/>

Style

Secondary Attributes

Size	<input type="text"/>	Initiative	<input type="text"/>
Move	<input type="text"/>	Defense	<input type="text"/>
Perception	<input type="text"/>	Stun	<input type="text"/>

Health

Skills

Skill	Base	+	Levels	=	Rating	(Average)	Skill	Base	+	Levels	=	Rating	(Average)
			+	=		()				+	=		()
			+	=		()				+	=		()
			+	=		()				+	=		()
			+	=		()				+	=		()
			+	=		()				+	=		()
			+	=		()				+	=		()
			+	=		()				+	=		()
			+	=		()				+	=		()
			+	=		()				+	=		()
			+	=		()				+	=		()

Combat

Weapon	Damage	Modifier	Attack Rating	(Average)
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Range	Capacity	Rate	Speed	Weight
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Ammunition		Notes		
Weapon	Damage	Modifier	Attack Rating	(Average)
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Range	Capacity	Rate	Speed	Weight
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Ammunition		Notes		
Weapon	Damage	Modifier	Attack Rating	(Average)
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Range	Capacity	Rate	Speed	Weight
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Ammunition		Notes		

Talents

Resources

Flaws

Armor	Defense Bonus	Modifier	Dex Penalty	Weight
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Shield	Defense Bonus	Modifier	Dex Penalty	Weight
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Attributes: 15 pts. • Size = 0 • Move = Dexterity + Strength • Perception = Intelligence + Willpower • Initiative = Dexterity + Intelligence • Defense = Body + Dexterity • Health = Body + Willpower • Stun = Body • Skills: 15 pts. • Choose 1 Talent or Resource • Choose a Flaw (Optional)

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Description

Age _____

Gender _____

Height _____

Eyes _____

Hair _____

Skin _____

- Background

[illegible]

Languages

[illegible]

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Notes

[illegible]